Basic Description

- A Very Wet ELF Adventure – 4 Part Story
  - Part 1 – One Sparkly Drop
    - Jamila, Alejandra and Campbell call the Brownie ELF and learn about the water cycle
  - Part 2 – A Ride Through the Wetlands
    - The girls and Brownie ELF explore the importance of wetlands
  - Part 3 – Underwater World
    - The girls learn about the different creatures and layers of the ocean
  - Part 4 – Water Power
    - The girls visit the Grand Canyon and see the power of water

- Throughout the story there are several breaks:
  - Water Wisdom – fun quiz questions to help girls think about ways they can conserve water
  - Time for a WOW – Leadership moments that relate to the GS Law & Promise
  - Additional pages describe people who have jobs related to water and provide additional information on the things the girls see on their travels

What do they earn and how do they earn them?

- Love Water
  - Encourages girls to become aware of the many ways they use and enjoy water. They will hopefully make a personal commitment to protect it.
  - To earn, the girls:
    - Show two things they know and love about water
    - Make and carry out one personal promise that protects water
  - Steps to earning this award are built into sample sessions 1-3

- Save water
  - Brownies team up and speak up as advocated to protect water or keep it clean in their community
    - Project ideas are listed on Page 56-59 of the girls’ book and Sample Session 4 of the facilitator guide.

- Share Water
  - Girls earn the third award as they create an even bigger ripple by sharing their efforts for water with others, educating and inspiring them to join in and asking them to commit to a water promise
    - Suggestions on pages 56-59 and 100-101 in the girl book and pages 74 and 84 of the facilitator guide
• WOW
  o Girls culminate their journey by earning the WOW Award; a grand finale that symbolizes the powerful change they've brought to their community
  o They earn the award by showing proof of their SHARE Water efforts, and by describing how their efforts relate to the Girl Scout Law and how they have had an impact as leaders
    • Suggested ways are on page 75 of the leader guide

Possible Field Trips or Community Partners
• Local wetlands, lakes or ponds
• Water treatment plants
• Zoo or aquariums
• Nature centers
• Have a campout

Additional Programming Ideas for Troop Meetings
• Throw a Wow Tea Party – could be a celebration the end of the Journey.
• The girls in the story go on various trips; try incorporating a field trip into your Journey as well.
• Add additional water related science experiments.

Badge Connections
Badges can be added throughout your Journey. Some might relate or be a fun side trip. Below are a few examples for how a badge might relate to your Journey.
• Hiker – Get out and enjoy nature! Can you find water on your hike?
• Senses – Explore your senses and how they interact with water.
• Bugs – How do bugs relate to water?

Leader in Action Award
The Leader in Action (LiA) Award is an official award for Cadettes who mentor Brownies through the Wow! Journey. Cadettes can earn the LiA Award three times and is different for each Journey. Requirements for earning can be found on page 36-37 of the Brownie Leader Guide for WOW!.

Other Thoughts or Helpful Hints
• This Journey is divided into 9 sample sessions.
• The story can be time consuming. You might consider reading it out loud, having the girls act it out or paraphrasing it.
• In the Journey section of the Girl Scout website, you can find additional resources like letters and sign-up forms to send home to parents.